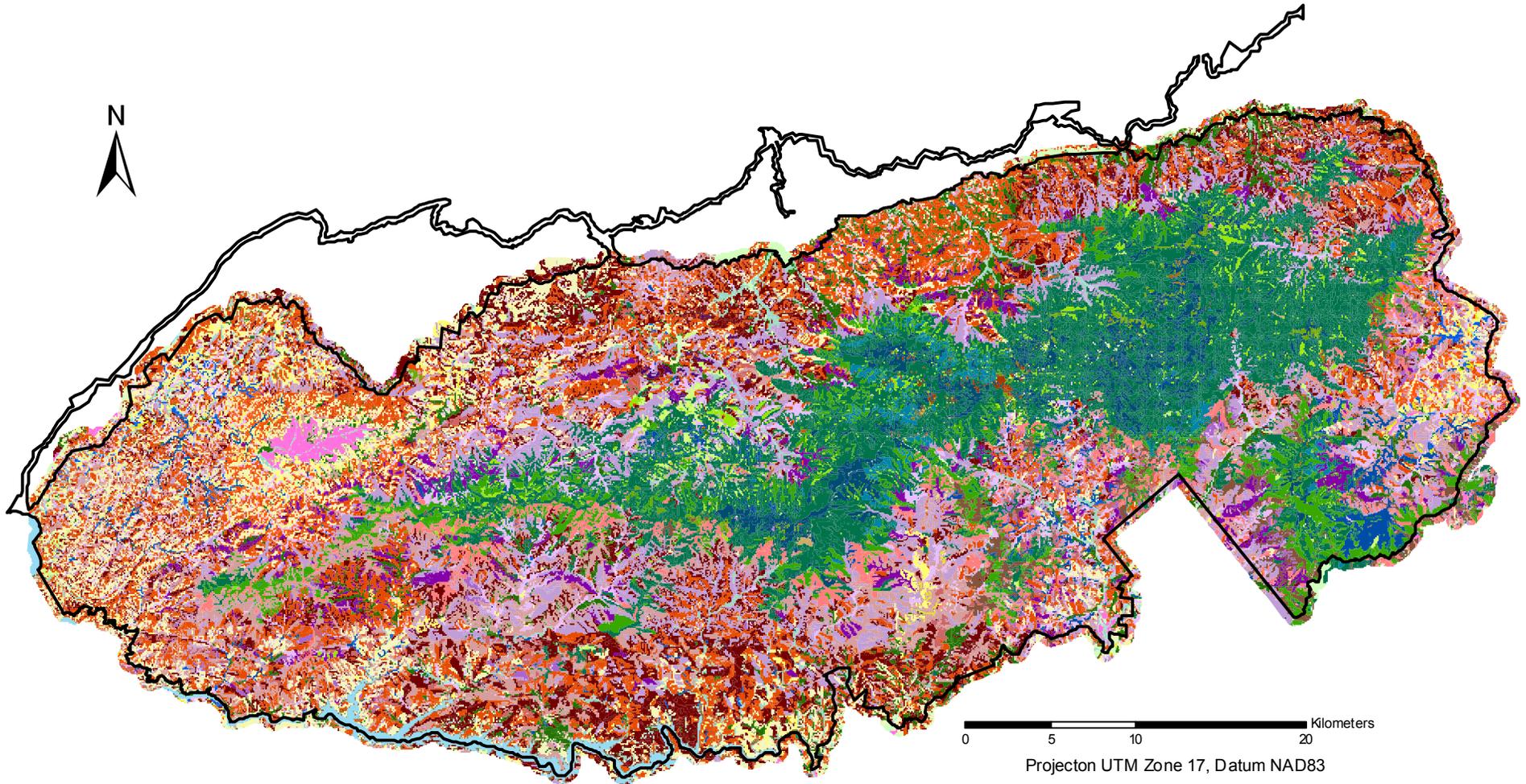




Vegetation Map



Legend					
Project Boundary	Ericaceous shrubs (non-heath bald type)	High elevation beech/red oak forest	Oak-hickory forest (red oak type)	Sparse vegetation	White pine-xeric oak forest
Map Class	Exotic vegetation	High elevation red oak/white oak forest	Oak-hickory forest (rich type)	Spruce-fir forest	Yellow pine forest
Alluvial vegetation (non-forested)	Floodplain forests	High elevation blackberry thicket	Oak-hickory forest (typic acidic type)	Spruce-hemlock forest	Cultivated/pasture/old-field
Chestnut oak forest	Grape opening	Acid cove forest (typic type)	Mud/gravel	Successional hardwood forest	Roads
Chestnut oak forest (heath type)	Grassy bald	Cove forest (rich type)	Northern hardwood/acid hardwood forest	Successional vegetation	Rock
Dead vegetation	Hemlock forest (typic type)	Cove forest (typic type)	Northern hardwood/boulderfield forest	White pine forest	Human influence
Ericaceous shrubs (heath bald type)	Hemlock forest (white pine type)	Red oak cove forest	Shrubs	White pine-mesic oak forest	Water